

Imperative List Reverse in Separation Logic

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Software Foundations

Volume 5: Verifiable C

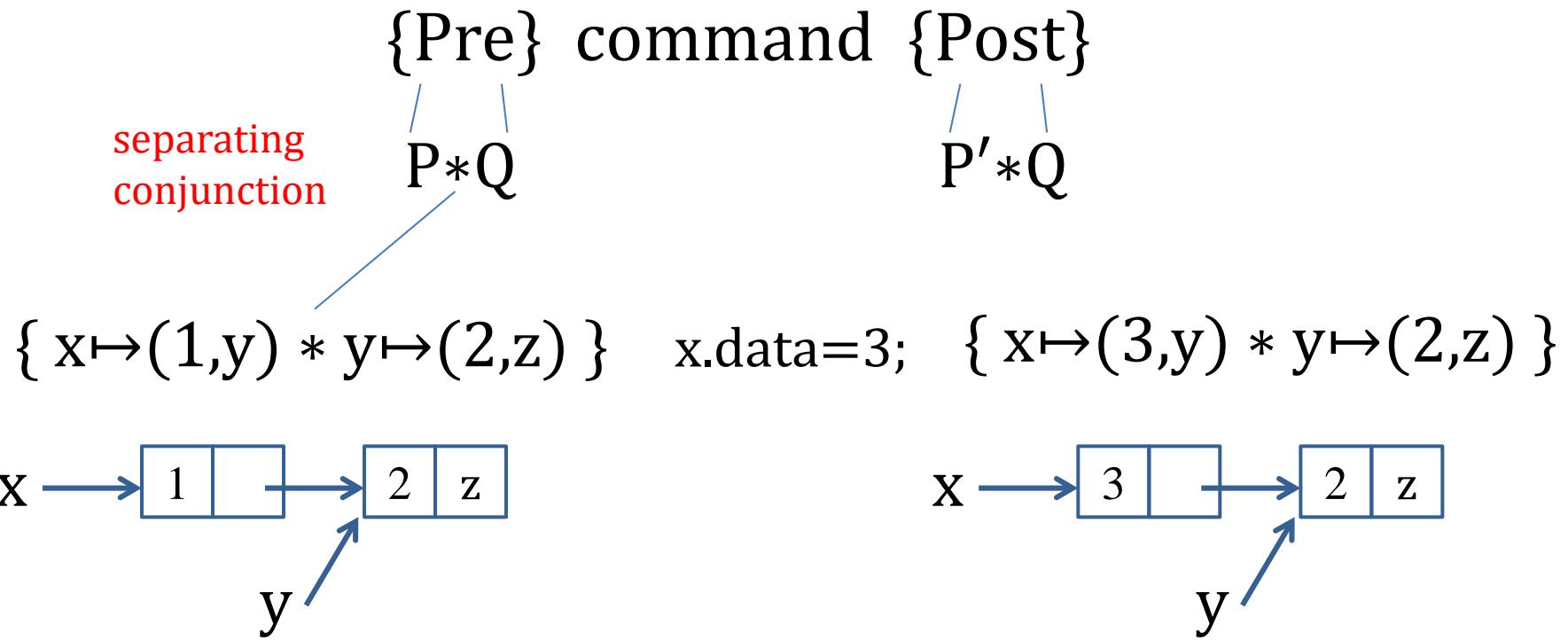
These slides illustrate
the `reverse.c` program
and its verification in `Verif_reverse.v`

Separation Logic

If state
satisfies the
precondition

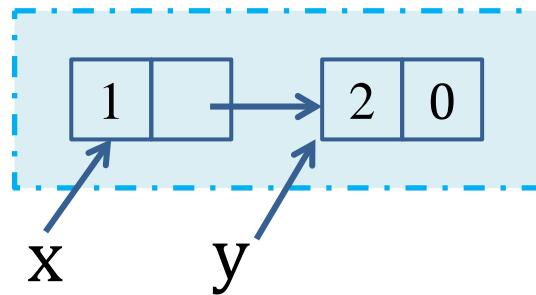
then it's safe
to run the
command

and the state
after will satisfy
the postcondition

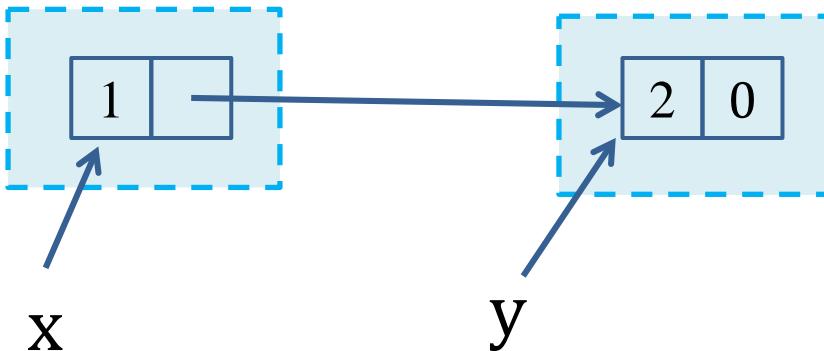


Heaplets in Separation Logic

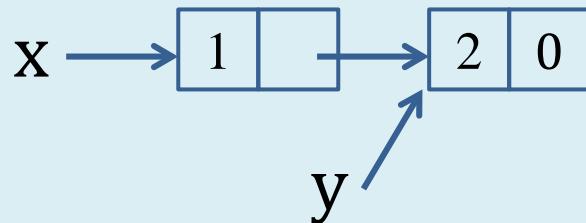
$x \mapsto (1, y) * y \mapsto (2, \text{NULL})$



$x \mapsto (1, y) * y \mapsto (2, \text{NULL})$



Quantifiers in Separation Logic

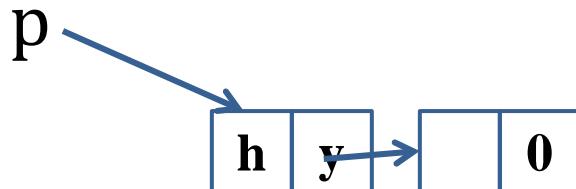
$$x \mapsto (1, y) * y \mapsto (2, \text{NULL})$$

$$\exists y. x \mapsto (1, y) * y \mapsto (2, \text{NULL})$$


Description of linked lists in sep.log.

```
Fixpoint listrep ( $\sigma$ : list val) (p: val) : mpred :=  
match  $\sigma$  with  
| h ::  $\sigma'$   $\Rightarrow$  EX y, data_at T t_struct_list (h,y) p * listrep  $\sigma'$  y  
| nil  $\Rightarrow$  !! (p = null) && emp  
end.
```

$$p \rightsquigarrow^{\sigma} = p=0 \wedge \text{emp} \vee \exists h, \sigma', y. \sigma = h :: \sigma' \wedge p \mapsto (h, y) * y \rightsquigarrow^{\sigma'}$$

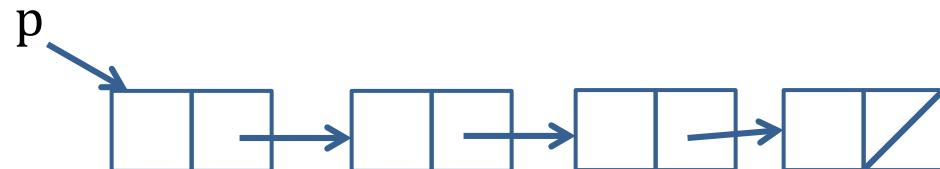
$p=0$



Example: imperative list reverse

```
struct list {int head; struct list *tail;};

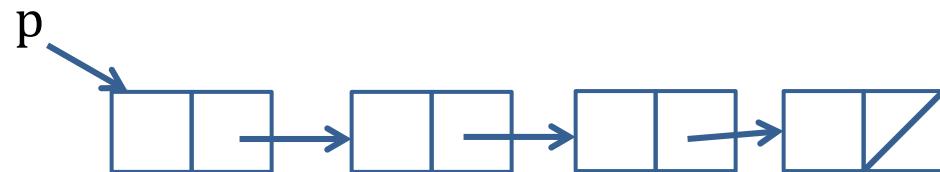
struct list *reverse (struct list *p) {
    struct list *w, *t, *v;
    w = NULL;
    v = p;
    while (v) {
        t = v->tail;
        v->tail = w;
        w = v;
        v = t;
    }
    return w;
}
```



Example: imperative list reverse

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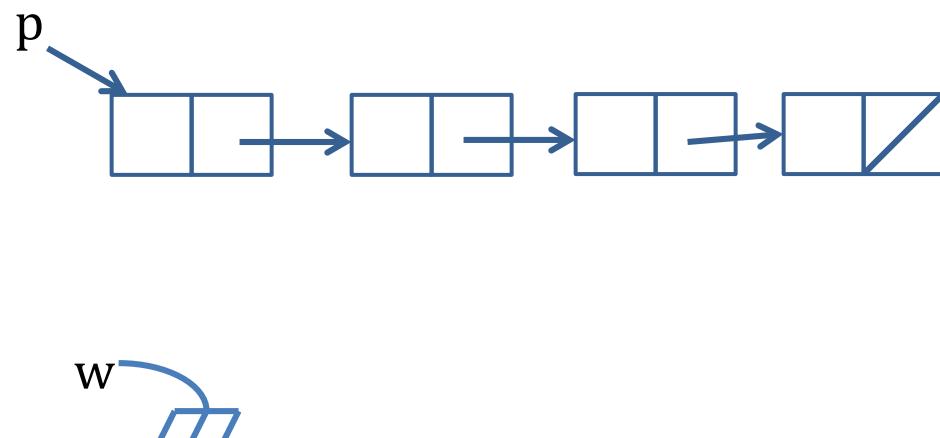
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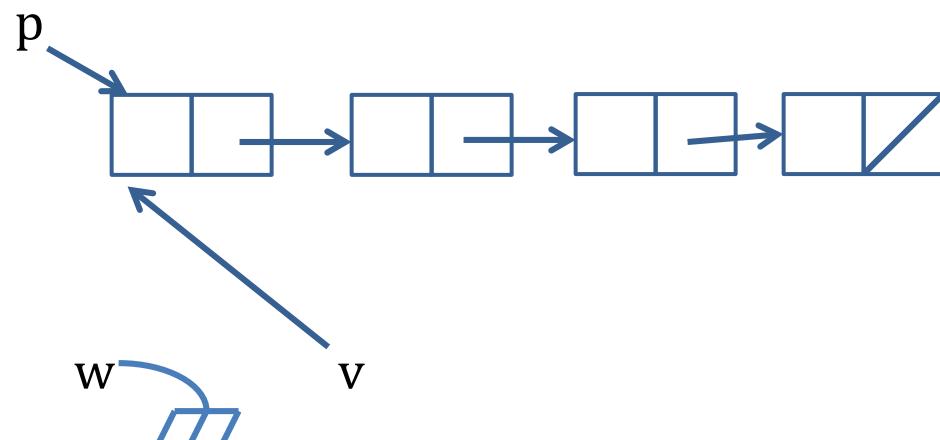
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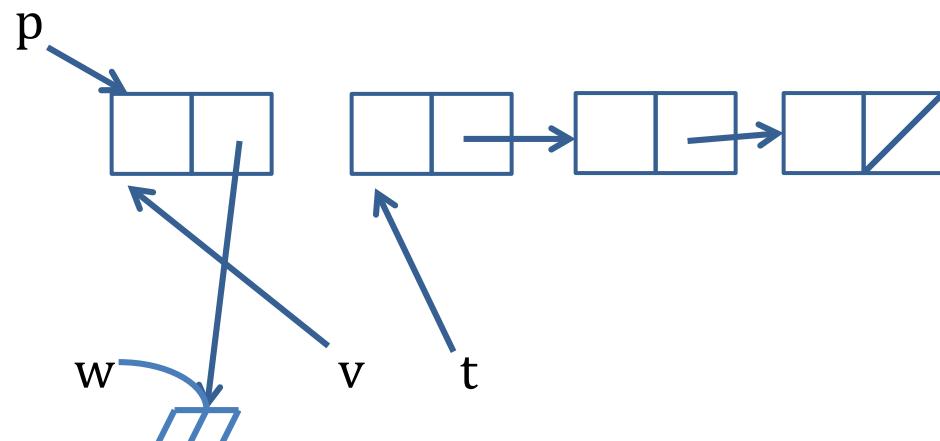
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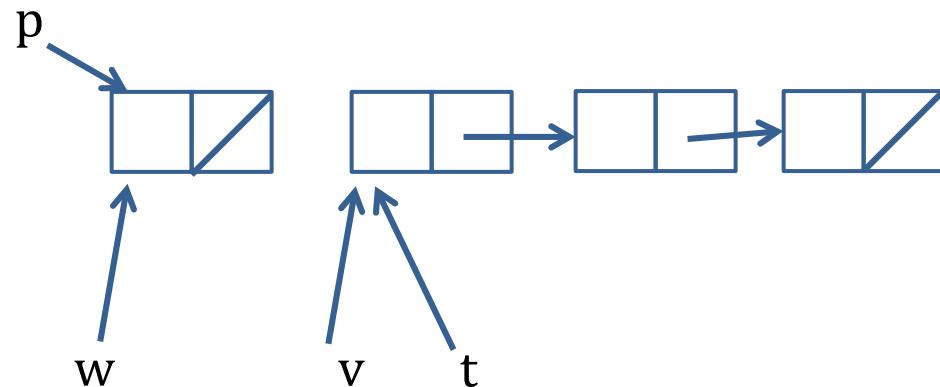
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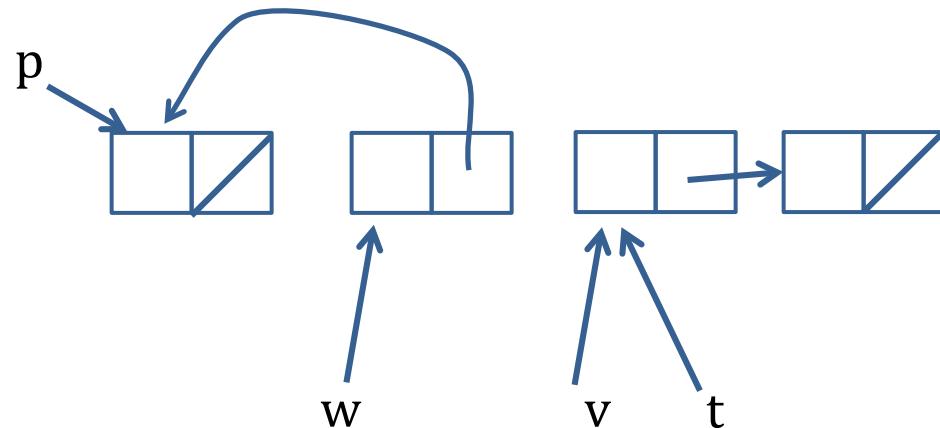
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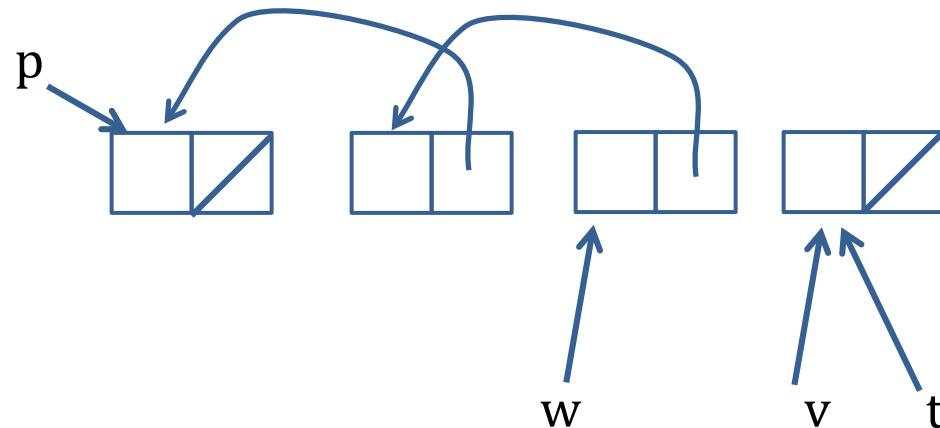
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Example: imperative list reverse

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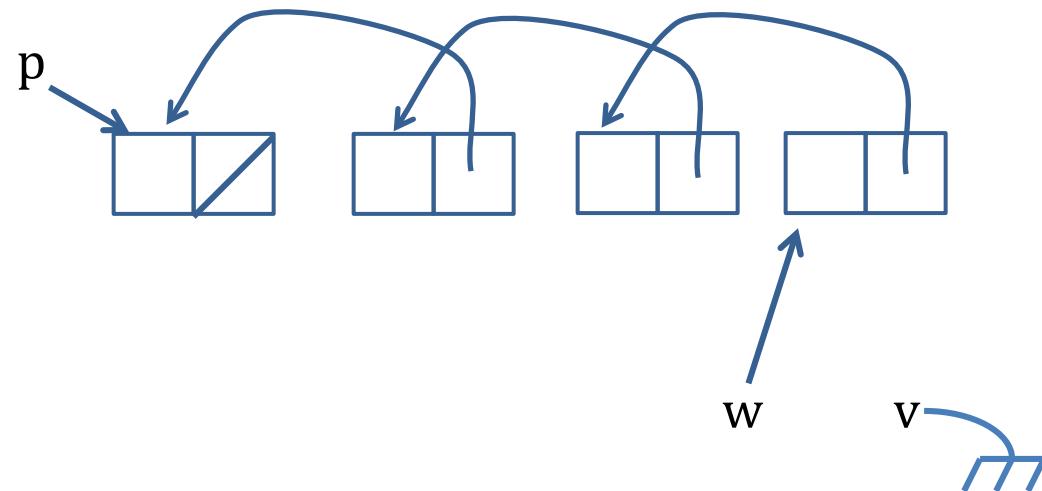
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```



Specification and proof

$$p \rightsquigarrow^\sigma = p=0 \wedge \text{emp} \vee \exists h, \sigma', y. \sigma = h::\sigma' \wedge p \mapsto (h, y) * y \rightsquigarrow^{\sigma'}$$

```
struct list *reverse (struct list *p);
```

```
{ p \rightsquigarrow^\sigma }    ret_val = reverse(p); { ret_val \rightsquigarrow^{rev \sigma} }
```

While loops

$$\frac{P \vdash I \quad \{I \wedge e\} c \{I\} \quad I \wedge \neg e \vdash Q}{\{P\} \text{ while } e \text{ do } c \{Q\}}$$

Loop invariant

```
struct list {int head; struct list *tail;};
```

```
struct list *reverse (struct list *p) {
```

```
    struct list *w, *t, *v;
```

```
    w = NULL;
```

```
    v = p;
```

```
    while (v) {
```

```
        t = v->tail;
```

```
        v->tail = w;
```

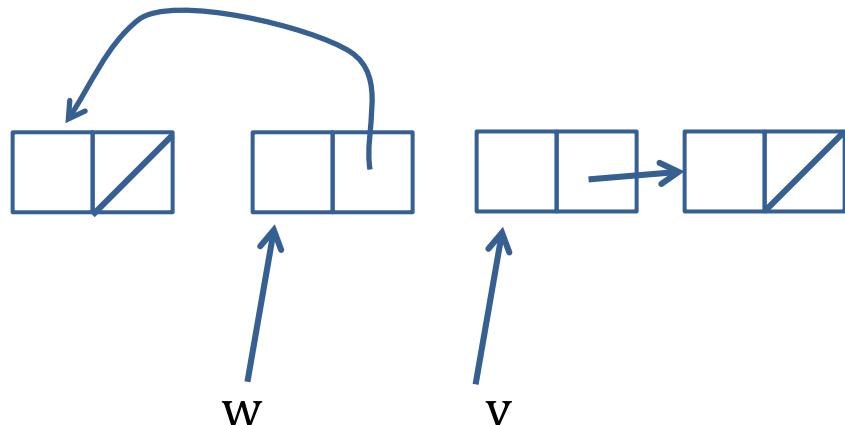
```
        w = v;
```

```
        v = t;
```

```
}
```

```
return w;
```

```
}
```



$$\exists \sigma_1, \sigma_2. \ \sigma = \text{rev}(\sigma_1) \cdot \sigma_2 \wedge W^{\rightsquigarrow \sigma_1} * V^{\rightsquigarrow \sigma_2}$$

$$\text{rev}(1 \cdot 2 \cdot 3 \cdot 4) = 4 \cdot 3 \cdot 2 \cdot 1$$

In Coq

```
{ p~>^{\sigma} }    ret_val = reverse(p); { ret_val~>^{rev \sigma} }
```

```
Definition reverse_spec :=  
DECLARE _reverse  
WITH sigma: list val, p: val  
PRE [ (tptr t_struct_list) ]  
    PROP () PARAMS (p) SEP (listrep sigma p)  
POST [ (tptr t_struct_list) ]  
    EX q:val, PROP () RETURN(q) SEP (listrep(rev sigma) q).
```

$$\exists \sigma_1, \sigma_2. \ \sigma = \text{rev}(\sigma_1) \cdot \sigma_2 \wedge W~>^{\sigma_1} * V~>^{\sigma_2}$$

```
EX s1: list val, EX s2 : list val, EX w: val, EX v: val,  
    PROP (sigma= rev s1 ++ s2)  
    LOCAL (temp _w w; temp _v v)  
    SEP (listrep s1 w; listrep s2 v)
```